Name	
Title	
Clan/family	
Nationality	
Origin	
Concept	

Int		Str	
Per		Sta	
Pre		Dex	
Com		Qik	
Confidence			
Warping			

Year born	
Gender	
Race/size	
Height/weight	
Hair/eyes	
Decrepitude	

Virtue	Type
Free	

Flaw	Type
Social status	

Personality	Score

Reputation	Score

Ability	Specialty	#	Exp

Ability	Specialty	#	Exp

Weapon	Init	Atk	Dfn	Dmg	Load	Rng

Fatique	
Fresh	☐
Winded	☐
Weary (-1)	☐
Tired (-3)	☐
Dazed (-5)	☐
Unconscious	☐

Wounds	
Light (-1)	☐☐☐☐☐
Medium (-3)	☐☐☐☐☐
Heavy (-5)	☐☐☐☐☐
Incapacitated	☐
Dead	☐
Soak	

Equipment (load)

Notes

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House	
Covenant	
Tribunal	

Parens	
Apprentice	
Familiar	

Sigil	

Technique	#	Exp
Creo		
Intellego		
Muto		
Perdo		
Rego		

Form	#	Exp
Animal		
Aquam		
Auram		
Corpus		
Herbam		

Form	#	Exp
Ignem		
Imaginem		
Mentem		
Terram		
Vim		

Base total	#
Lab total (Int + Theory + Aura)	
Fast casting (Qik + Finesse)	
Targeting (Per + Finesse)	
Concentration (Sta + Concentr.)	
Magic resistence (Parma × 5)	

Arcane ability	#	Exp
Concentration		
Finesse		
Magic theory		
Parma magica		
Penetration		

Lore	#	Exp
Code of Hermes		
Dominion		
Infernal		
Magic		
Faerie		

Spell	Level	Arts	Total	Range	Durat.	Target	Mastery	Notes

Magical item

Personal vis assets	Art	#

Personal vis assets	Art	#

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